

AFTER SCHOOL BASKETBALL

GESAC WEDNESDAY PREP TERM 4 2023



TRAIN & PLAY

Playball will be running Train & Play in Term 4 prior to entering Regular Competition in Term 1 2024.

BASKETBALL
Where our future stars grow



The Format for PREP children in Term 4

- A **Boys/Mixed Gender** competition for **PREP** children.
- 12 minutes of team training by Playball Coaches.
- Two x 12-minute halves of modified competition (7 to 9 players recommended per team)

Train & Play includes

- No scores recorded on the scoreboard and no scoresheet
- Low ring setting of 8.5 feet. Uniforms not required: *PE-outfit or sashes provided.*
- Start Times at 4:00, 4:45, 5:30 start.
- Modified rules – easy on violations. Coach/ Referees explain all decisions to all players.
- Bring a ball – Playball will have some spares to borrow on the night if one forgets.



Place/ Times: GESAC, Bentleigh East. Rotate b/w: 4:05, 4:50, 5:35PM.

Season: Term 4: Wednesday 4 October to 29 November 2023 (9 weeks).

Awards: End of Term 4 - Participation Ribbon. All Teams enter regular competition from Term 1 or 2 2024.

Team Manager: Required by all teams. Note: Working with Children Checks are required by all Team Managers (and Coaches) who are 18 years or over. They are free to obtain [online](#).

Cost: Term 4: **\$940.00 per team**, 9-week Term. Byes refunded at **\$80.00**. No Door-Entry or Team-Sheet fees apply. Basketball Vic. Term 4 Player Registration & Insurance: **\$5.00** per player – *paid by parent via Play-HQ.*

Closing date for new teams: **Tuesday 12 September 2023.** Team Invoice to be paid by **25-October 2023.**

Please check school diaries for school functions that may require your team to request a BYE.

Team Name: _____ **School:** _____ **Bye date & reason:** _____



Notes/Requests _____

COMPLETE & RETURN BY TUESDAY 12 SEPTEMBER 2023

COACH & MANAGER	ADDRESS	SUBURB	P.CODE	PHONE NO'S
Team Manager:				Mobile:
Email:				
W.W Children No.:				

PLAYERS NAME	GENDER M / F	YEAR AT SCHOOL 2023
1.		
2.		
3.		
4.		
5.		
6.		
7.		
8.		
9.		
10.		