

AFTER SCHOOL BASKETBALL

MSAC / BAYSIDE FRIDAY YR: 1 TO 4 TERM 1/2 2024



Where our future stars grow



Competition level:

Tuesday: Year 5 & 6 (Yr.6 Boys and Yr.5 & Yr.6 Girls)

Wednesday: Year 4 & 5 Boys

Friday: Year 1 to 4 (Yr.1-4 Boys / Yr.1-4 Girls) **Yr.4 Boys** can play Wed or Friday

Place: MSAC / Bayside Stadiums [LOCATIONS](#) (APFRI)

Note: Playball uses many School Gymnasiums on Fridays. Teams are scheduled at venues with reference to school location.

Season: Term 1: Friday 2 February to 15 March 2023 (7-weeks) (Not 22-MAR -G.Prix & 29-MAR -G.Fri)

Term 2: Friday 19 April to 21-June (10-weeks)

Times: Rotate between: 4:00, 4:45, 5:30, 6:15, 7:00/ 7:30PM.

Awards: All teams play on final night: **21-June**. Awards distributed by the end of each game. An **Encouragement** Award per team. Pennants to Premiers & Runners Up. All other players receive a participation ribbon.

Coach & Team Manager: Required by all teams. Working with Children Checks are required by Team Manager & Coach who is 18 years or over. They are free to obtain [ONLINE](#).

Cost: **Term 1: \$770.00** per team. 7-weeks. (*Term 2: \$1060.00 per team. 10-weeks*) Byes refunded at **\$80.00**. Walkovers / Forfeits charged at an additional \$50.00 to the invoice to cover opposition refund, referee & court hire. Basketball Victoria Annual Player Registration & Insurance: **\$29.00** per player – *paid by each parent via Play-HQ portal*. No Door-Entry or Team-Sheet fees apply.

Closing date for new teams: **Sunday 17 December 2023**. **Team Invoice** to be paid by **23 February 2023**.

Please check school diaries for school functions that may require your team to request a BYE.

Team Name: _____ **School:** _____ **Bye date & reason:** _____



Notes/Requests _____

COMPLETE & RETURN BY SUNDAY 17 DECEMBER 2023

COACH & MANAGER	ADDRESS	SUBURB	P.CODE	PHONE No's
Coach: Email: W.W Children No.:	N/R	N/R		Mobile:
Team Manager: Email: W.W Children No.:				Mobile:

PLAYERS NAME	GENDER M / F	YEAR AT SCHOOL 2024
1.		
2.		
3.		
4.		
5.		
6.		
7.		
8.		
9.		
10.		